Class Programs

1. **using** System;
2. **public** **class** Student
3. {
4. **int** id;//data member (also instance variable)
5. String name;//data member(also instance variable)
7. **public** **static** **void** Main(**string**[] args)
8. {
9. Student s1 = **new** Student();//creating an object of Student
10. s1.id = 101;
11. s1.name = "Sonoo Jaiswal";
12. Console.WriteLine(s1.id);
13. Console.WriteLine(s1.name);
15. }
16. }

**using** System;

**public** **class** Student

    {

**public** **int** id;

**public** String name;

**public** **void** insert(**int** i, String n)

        {

            id = i;

            name = n;

        }

**public** **void** display()

        {

            Console.WriteLine(id + " " + name);

        }

   }

**class** TestStudent{

**public** **static** **void** Main(**string**[] args)

        {

            Student s1 = **new** Student();

            Student s2 = **new** Student();

            s1.insert(101, "Ajeet");

            s2.insert(102, "Tom");

            s1.display();

            s2.display();

         }

    }